

Katarina Schultz

UX / UI Designer

Product Designer with a passion for creating intuitive and emotionally engaging digital experiences. I combine UX strategy, interaction design, and visual design to help users achieve their goals while building meaningful connections with products they use every day. Experienced in collaborating across product, engineering, and business teams to bring ideas from concept to launch and continuously improve experiences through user insights and iteration.

EXPERIENCE

UX/UI Designer — Sleip AI 2022 - 2026

Sleip is an AI gait analysis tool for veterinarians and other equine professionals.

- Led UI/UX design for Sleip's equine gait analysis platform, evolving the product from early-stage MVP to a mature, data-rich ecosystem across mobile and web.
- Accelerated development cycles by implementing a rapid prototyping workflow using Figma Make and Lovable, allowing for real-time user testing of complex AI data visualizations.
- Streamlined cross-functional collaboration by integrating Jira into the design process, ensuring 100% alignment between design specs and engineering sprints.
- Established a scalable Design System in Figma, improving brand consistency and reducing front-end development time for new feature releases.

UX Designer — Devoteam Creative Tech - 2020 - 2022

Atos — UX Designer

User research / UI Design of an app for patients who are healing after a tracheotomy.

Alstom — Web Developer & UX Designer

Design and implementation of a data heavy web application for the monitoring of train system health.

Web Designer — Hemnet - 2020 - 2021

Collaborated with Hemnets' marketing team to create and design Guldhemmet.se.

Web Designer — Comeon! - 2016 - 2017

Contributed to style guides across multiple projects while assisting in defining the company's design language. Took the lead in developing one of the company's portals.

EDUCATION & CERTIFICATIONS

Google UX Design Professional Certificate

- Foundations of User Experience (UX) Design
- Start the UX Design Process: Empathise, Define and Ideate
- Build Wireframes and Low-Fidelity Prototypes
- Create High-Fidelity Designs and Prototypes in Figma

Åsö Vuxengymnasium 2014-2015 — Web Development

Malmö Högskola 2013-2014 — Web Development

INTERNSHIP

Spotify - 2015 — Web Development Intern

CONTACT

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PORTFOLIO

www.katarinaschultz.se

SKILLS

lovable claude design figma
figma make figma sites html/css
image generators claude code
ai assistants video generators
ui design prototyping
cross-functional collaborations
wireframes hi-fi mockups
product design illustrations
component-based design
design systems product thinking
product thinking auto layout

LANGUAGES

Swedish (native)
English (fluent)
Italian (basic)